## Lab 5

16 Oct 2019

The following tasks all relate to drawing graphics.

- Follow the instructions in $\S 1.10$ to use the turtle library to draw a 5 -pointed star, except use a for loop to do so. (Add an input() to the end of your program to avoid closing the window too fast.)
- Add turtle code to draw a circle, or at least an approximate circle, around the star.
- In a separate file, follow the instructions in $\S 2.3$ to plot a list of numbers, except plot numbers that are the square of the index (which will plot as a parabola).
- Add to the same graphic another plot, this time of the negative cube of the index. Both plots should display in the same graphic window.
- The pylab interface to matplotlib is discouraged. Find one of the other ways to do it, and convert your code to use that way instead.

